

# Pee Wee Soccer

## Fouls and Penalty Guidelines

### All fouls result in INDIRECT kicks

(11 total - 4 hand, 2 foot & 5 body fouls)

1. Handling the ball
2. Pushing an opponent
3. Holding an opponent
4. Striking or attempting to strike an opponent (or spitting at)
5. Kicking or attempting to kick an opponent
6. Tripping or attempting to trip an opponent
7. Jumping at an opponent
8. Charging an opponent
9. Tackling an opponent before contact is made with the ball  
(ie.: slide tackle)
10. Dangerous play (high kick, low head, lying on the ball)
11. Obstruction (blocking away from the ball)

### Conditions of the kick:

1. The ball is placed where the foul occurred (unless in the goal box)
2. Ball must be stationary before kicked
3. Opponents must be 4 to 5 yards away (every direction)
4. Referee blows whistle and gives hand signal for kick
5. Ball is in play when it has moved
6. Ball may not be played twice in succession by the kicker

### **\*\*Note\*\***

Blow the whistle very loudly to stop play.

Stop play for all injuries.

Stop the play when pile up's occur. Restart play with drop-ball.

Announce the foul by the team color and the resulting kick for opposing team.

Deliberate hand balls are fouls. Flying balls accidentally hitting a hand is not.

Assure player safety on the field, ie., distance and pile up's.

Talk to the kids and coaches and teach the game.

Have a lot of fun!!!